



Philosophy & Rules

N3XT 3on3, LLC PHILOSOPHY

3 on 3 basketball leagues powered by N3XT 3on3, LLC are for the players. Kids need to enjoy the sport to want to improve. The key focus is FUN! This is an opportunity to develop basketball skills in a fun, non-coached, low-stress environment. We encourage healthy competition in which kids play hard and play to win but not at the expense of belittling opponents, yelling at officials or displaying poor sportsmanship. We ask that players and parents conduct themselves appropriately and exhibit good sportsmanship.

PARENTS/GUARDIANS

- **No coaching:** Cheering, however, is encouraged. Let the kids play and figure out some things on their own.
- **Waivers:** All players need completed liability waivers signed by a parent/guardian to participate.
- **Players Shortage:** If short players, teams may bring subs. Subs are required to have a completed liability waiver.
- **Cleaning/Support:** Help to keep the facility clean. Please pick up garbage and water bottles at the end of your games.

PLAYER CONDUCT

- **Unsportmanlike:**
 - No swearing, taunting or inappropriate verbal or physical behavior. Unsportsmanlike play may result in: 1) Warning; 2) Sitting out (ref discretion); or 3) ejection from the game or league.
 - If unnecessary or excessive fouls occur, the ref may impose a technical foul (2 pts plus the ball).
 - No hanging on the rim or net.
- **Sportsmanship:**
 - Players will shake hands with their opponents
 - Players will cheer and support other teams and games being played when not playing.
- **Jerseys/T-shirts:**
 - League shirts/jerseys should be worn during play time and while on the facilities.

GAME PLAY

- **Possession:** Home Team Shoots for Ball: A 3pt Shot (FT for Grades 3rd-4th) will determine initial possession of the ball. The court monitor/ref will "supervise shot for ball"; ref your game and keep track of score.
- **Ball size:** Official FIBA 3x3 Game Ball (provided by N3XT 3on3)
- **Game Duration:** Games are 20-minutes running time. There are no time-outs.
- **Substitutions:** Mandatory subs are every 5 minutes (30 secs allowed), all players must sit out one sub (if 4 players are present).
- **Players:** A team may play with only two players (3 on 2). But must start with 3 players
- **Jump Balls:** Possession of jump balls will go to the defensive team.
- **3 Seconds-rule:** 3 seconds in the lane will result in a turnover. Refs may issue reminders. 3rd & 4th Grade Division Only (5-seconds in the lane will result in a turnover)
- **Ball Clearance:** Both feet and the ball must go outside of the 3-pt line on a change of possession.
- **Check Ball:** A ball that goes out of bounds is checked behind the arc. A pass must be made before an act of shooting is made.
 - Following a dead ball, the ball can be checked anywhere behind the arc.
- **Out of Bounds:** The half-court line or the line designated by officials is out of bounds.
- **Running Game:** Game continues after a made basket, defensive team must clear ball behind the arc (both feet). No defense inside the arc is allowed after a made basket.
 - For 3rd-5th Grade divisions, ball must be checked up on top after a made basket (Make it, Give it).
 - A defensive rebound must be taken past the arc (includes air balls). There are no "free backs".
- **Stalling:** No stalling. There will be a ref's discretion 30-second shot clock. Ref will call out 5 seconds countdown.
- **Scoring:** 1 points per basket inside the arc. 2 points per basket outside the arc.
- **Free Throws:**
 - **Regular Foul:** A fouled player will only shoot one free throw. It can be worth 1 point (And-1), 1 points (inside the arc foul or bonus free throw) or 2 points (field goal attempt outside the arc).
 - **Bonus Free Throws:** One shot (worth 1 points) will be given to a player fouled on the seventh team foul and all subsequent fouls by the opponent. Double Bonus: one shot (worth 2 points) will be given to a player fouled on the 10th team foul and all subsequent fouls by the opponent.
 - **Intentional fouls:** (no matter when they occur) will result in 1 points PLUS the ball.
 - Players have **6 seconds to shoot a free throw** once the teams are lined up.
 - Free throws for 3rd and 4th graders will be moved up. Referees will designate the shooting line.
- **Tie Breakers:** Ties will be settled with a free-throw shootout. Each team receives three opportunities to shoot free throws (3 different shooters). The team that makes the most out of three will be declared the winner. If there is a tie after three shots, additional free throws will be shot alternately until one team makes the free throw and the other team misses.